

Base Camp Camping Initiative

Evaluation Results 2014-2016

JULY 2016

Prepared by: Laura Martell Kelly

Contents

Base Camp Camping Initiative	1
Lessons learned	1
Discovery Day Camp results	3
Scouting skills	4
Challenge of camp activities	5
Camp experience	5
Explorers Outpost results	8
Scouting skills	9
Challenge of camp activities	11
Camp experience	11
Residential Camp results	14
Scouting and outdoor skills	
Games and activities	16
Challenge of camp activities	17
Camp experience	17

Figures

1.	Discovery Day Camp: Participation	3
2.	Discovery Day Camp: Grade in school	3
3.	Discovery Day Camp: Scouting skills	4
4.	Discovery Day Camp: Scouts' reaction to activities	5
5.	Discovery Day Camp: Camp guide	5
6.	Discovery Day Camp: Camp experience	6
7.	Discover Day Camp: Best part of Base Camp	7
8.	Explorers Outpost: Participation	8
9.	Explorers Outpost: Grade in school	8
10.	Explorers Outpost: Scouting skills	9
11.	Explorers Outpost: What did you learn from your Leave No Trace project?	10
12.	Explorers Outpost: Scouts' reactions to activities	11
13.	Explorers Outpost: Camp guide	11
14.	Explorers Outpost: Camp experience	12
15.	Explorers Outpost: Best part of camp	12
16.	Residential Camp: Previous camp experience	14
17.	Residential Camp: Grade in school	14
18.	Residential Camp: Scouting skills	15
19.	Residential Camp: Outdoor skills	15
20.	Residential Camp: New activities	16
21.	Residential Camp: Favorite new activity	16
22.	Residential Camp: Scouts' reactions to activities	17
23.	Residential Camp: Camp guide	17
24.	Residential Camp: Camp experience	17
25.	Residential Camp: Best part of camp	18
26.	Residential Camp: Suggestions for changing camp	19

Base Camp Camping Initiative

Introduction

The Northern Star Council of the Boy Scouts of America (Boy Scouts) operates Base Camp at Fort Snelling, Minnesota. Base Camp offers indoor and outdoor year-round programming where scouts can engage in team building, rock climbing, ropes courses, and archery. In 2014, the Boy Scouts were awarded a grant from the Margaret A. Cargill Foundation to provide camp experiences for Cub Scout, Boy Scout, and Venture Scout groups with limited resources. The Camping Initiative included a one day Discovery Day Camp at Base Camp; a two night Explorers Outpost camp at Base Camp and Fort Snelling State Park; and a three to seven day overnight camp at one of the Council's camps.

This evaluation includes data from camps that occurred between March 2014 and May 2016. During this time, 29 Discovery Day Camps, 14 Explorers Outposts, and one weeklong residential camp were offered. Staff reported that the camps served at least 918 youth and 353 adults. The scout groups came from traditional districts including Great Rivers, Metro Lakes, North Star, Eagle River, and Chief Black Dog, and districts focused on location or culture including Silver Maple (Hmong), El Sol (Hispanic), Huron (after school in Saint Paul Public Schools), and Zulu (African American).

At the end of each camp session, scouts in third grade or older were asked to complete a short survey about their experience. The surveys were submitted to Wilder Research by camp staff along with counts of scouts and adult participants.

This report presents the lessons learned from the three-year initiative. The following sections include specific results for Discovery Day Camps, Explorers Outposts, and the Residential Camp. Data from Discovery Day Camps and Explorers Outposts are reported for all camps since March 2014 and separately for camps offered in the final year, between June 2015 and May 2016. The Residential Camp data are from the one camp offered in 2014. Previous reports present data from each year.

Lessons learned

Since 2014, over 900 youth have participated in the three types of camps offered through the Base Camp Camping Initiative. The evaluation results indicate that scouts enjoyed the camp experiences, learned new concepts and activities, felt challenged and that they accomplished something new, planned to use the skills learned, and would come back to camp or tell a friend to come to camp. The Boy Scouts can use the lessons learned as they

continue to reach out and offer quality programming to scouts with fewer opportunities to engage in camping activities.

- Scouts reported their favorite activities were rock climbing, archery, pedal cars, BB guns, and s'mores. Future programming should continue to include activities that scouts may not have opportunities to experience elsewhere.
- Scouts reported that they felt challenged and that they accomplished something new. Almost all scouts said they would tell a friend to come to camp. The Boy Scouts should consider options for encouraging existing scouts to invite other scouts to camp.
- Throughout the initiative, the satisfaction results for Discovery Day Camp decreased slightly and those for Explorer's Outpost increased. To shape additional programming, the Boy Scouts should identify how staff, locations, or specific activities could have impacted these results and use that information to inform future programming.
- Boy Scout staff should discuss the suggestions made by Residential Camp scouts to see if there are ways scouts can be better prepared for camp, of if there are changes that can make camp more enticing or relevant to scouts with limited camping experience.

Discovery Day Camp results

Discovery Day Camp is as an introduction to scout camp. It is designed to build awareness and interest in scouting, camping, and the outdoor environment.

During the initiative, 473 scouts and 194 adults attended Discovery Day Camp in 29 groups. A total of 301 surveys for scouts in grade 3 or above were completed; 99 were collected between June 2015 and May 2016 (Figure 1). Of the 258 scouts who noted their grade level on a survey, 44 percent were in grades 3, 4, or 5 and 32 percent were in grades 6, 7, or 8. In the most recent year of camps, a higher percentage of the scouts were in grades 6, 7, or 8 (58%; Figure 2).

1. Discovery Day Camp: Participation

	Camps offered	Youth attending	Adults attending	Youth too young to complete survey	Completed surveys ^a
June 2015-May 2016	6	164	45	16	99
All participants	29	473	194	28	301

^a The number of completed surveys includes those were received by Wilder Research, processed, and used for analysis. The number of youth attending and youth too young to complete survey were provided by program staff. There are some discrepancies in the counts. Surveys were not completed at some camps because of program modifications.

2. Discovery Day Camp: Grade in school

	June 2015	-May 2016	All participants	
What grade are you in?	N=79	%	N=258	%
3	1	1%	40	16%
4	3	4%	45	17%
5	3	4%	29	11%
6	15	19%	28	11%
7	12	15%	31	12%
8	19	24%	22	9%
9	5	6%	13	5%
10	9	11%	21	8%
11	5	6%	12	5%
12	7	9%	14	5%
Older than high school	0	0%	3	1%

Scouting skills

At camp, scouts were introduced to a variety of camping skills. Over 90 percent of the scouts said they learned "a lot" or "a little" about building a campfire (95%) and setting up a campsite (95%). Overall, 94 percent of scouts learned "a lot" or "a little" about packing the gear needed to go camping, but the percentage was lower in the last year of camps (88%). Scouts were least likely to say they learned about tying poles together to build a structure (67%).

In addition to camping skills, scouts were asked how much they learned about being a good citizen. Eighty-nine percent said they learned "a lot" (65%) or "a little" (24%) (Figure 3).

3. Discovery Day Camp: Scouting skills

While at camp today, how much di	id you	N.I	A lot	A 1:441a	Nathina
learn about		N	A lot	A little	Nothing
How scouts can be good citizens?	6/15 to 5/16	67	66%	22%	12%
	All participants	265	65%	24%	12%
Building a safe campfire?	6/15 to 5/16	69	80%	13%	7%
	All participants	263	80%	15%	6%
The stuff you need to go camping?	6/15 to 5/16	68	82%	6%	12%
	All participants	267	69%	25%	7%
Setting up a campsite?	6/15 to 5/16	68	72%	24%	4%
	All participants	265	72%	23%	5%
Packing up a campsite?	6/15 to 5/16	68	60%	21%	19%
	All participants	268	64%	25%	10%
Tying knots?	6/15 to 5/16	67	54%	22%	24%
	All participants	256	57%	26%	18%
Tying poles together to make a	6/15 to 5/16	65	39%	28%	34%
structure?	All participants	249	43%	24%	33%

One group participating between 6/15 and 5/16 did not complete these questions because of modified programming.

Challenge of camp activities

Almost all of the scouts said they were challenged "a lot" (65%) or "a little" (30%) when they tried new activities like rock climbing and archery. In addition, 91 percent agreed "a lot" (69%) or "a little" (22%) that rock climbing and archery made them feel like they had accomplished something new.

Overall, 88 percent of scouts agreed "a lot" (61%) or "a little" (27%) that camp had helped them think about ways to take care of nature. Across all items, fewer scouts agreed "a lot" in the final year of programming (Figure 4).

4. Discovery Day Camp: Scouts' reaction to activities

How much do you agree with the fo	ollowing	N	A lot	A little	Do not agree
I was challenged when I tried activities like rock climbing and archery.	6/15 to 5/16	97	56%	33%	11%
	All participants	297	65%	30%	5%
Rock climbing and archery make	6/15 to 5/16	97	57%	34%	9%
me feel like I had accomplished something new.	All participants	295	69%	22%	9%
Camp helped me think about ways	6/15 to 5/16	91	51%	31%	19%
to take care of nature.	All participants	290	61%	27%	13%

Camp experience

The scouts had strong positive feelings about their experience at camp. Eighty-six percent described their Base Camp guide as an awesome guide who made the day fun and 87 percent said they enjoyed camp "a lot." Sixty-four percent said they would tell a friend to come to camp, and 31 percent said they might tell a friend to come to camp. Scouts attending between June 2015 and May 2016 provided slightly lower satisfaction ratings (Figures 5-6).

5. Discovery Day Camp: Camp guide

	June 2015- May 2016		All participants	
How would you describe your Base Camp guide?	N=89	%	N=283	%
The guide was awesome. They made the day fun.	75	84%	243	86%
The guide was okay, but could have been better.	10	11%	33	12%
The guide wasn't that good. I would have liked a different guide.	4	5%	7	3%

6. Discovery Day Camp: Camp experience

		N	A lot	A little	Not much
Overall, how much did you	6/15 to 5/16	94	81%	18%	1%
enjoy camp?	All participants	294	87%	12%	1%
		N	Yes	Maybe	No
Would you tell a friend to come to camp?	6/5-15 to 5/16	95	56%	37%	7%

Scouts were most likely to say the best part of Base Camp was rock climbing (44%) or archery (43%). They also enjoyed playing GaGa ball (8%), building fires (7%), and making s'mores (5%; Figure 7).

7. Discover Day Camp: Best part of Base Camp

The number and percentage of scouts whose written answers were coded into this category

	June 2015-May 2016		All parti	cipants
	N=86	%	N=279	%
Rock climbing/Wall climbing	32	37%	122	44%
Archery	29	34%	119	43%
Playing GaGa ball	2	2%	22	8%
Making and eating s'mores	1	1%	13	5%
Building fires	8	9%	18	7%
Being challenged	0	0%	7	3%
The staff	3	4%	8	3%
Setting up tents	2	2%	6	2%
Cooking and eating	3	4%	7	3%
Playing basketball	0	0%	4	1%
Playing games	0	0%	3	1%
Knot tying	1	1%	4	1%
Enjoying the campfire (not building)	4	5%	6	2%
Playing football	0	0%	2	1%
Being/working with friends	3	4%	5	2%
Shooting BB Guns	0	0%	1	<1%
Relaxing or hanging out with friends	0	0%	1	<1%
Climbing the ropes course	7	8%	7	3%
Unspecified responses				
Everything	2	2%	12	4%
Having new experiences (undefined)	1	1%	6	2%
Activities (undefined)	1	1%	9	3%
Lessons	1	1%	2	1%
Other	3	4%	6	2%

Open-ended comments were coded into similar categories.

Scouts could provide multiple responses.

Explorers Outpost results

Explorers Outpost is a two night camping experience usually held at Fort Snelling State Park for Cub Scouts, Boy Scouts, and Venture Scouts. Most of the scouts were in grades 1 through 12, but a few Venture Scouts were older than high school. For many scouts, this was their first time attending overnight camp. During the initiative, 299 scouts and 104 adults attended Explorers Outpost in 14 groups (Figure 8).

Of the 151 scouts who noted their grade level on the survey, 54 percent were in grades 3, 4, or 5; 26 percent were in grades 6, 7, or 8; and 21 percent were in high school or older (Figure 9). Seventy-two percent of all scouts said they had attended Discovery Day Camp prior to attending Explorer's Outpost.

8. Explorers Outpost: Participation

	Camps offered	Youth attending	Adults attending	Youth too young to complete survey	Completed surveys ^a
June 2015-May 2016	4	100	35	43	41
All participants	14	299	104	98	156

^a The number of completed surveys includes those were received by Wilder Research, processed, and used for analysis. The number of youth attending and youth too young to complete survey were provided by program staff. There are some discrepancies in the counts. Surveys were not completed at some camps because of program modifications.

9. Explorers Outpost: Grade in school

	June 2014	All participants		
What grade are you in?	N=37	%	N= 151	%
3	8	22%	21	14%
4	8	22%	31	21%
5	5	14%	28	19%
6	5	14%	17	11%
7	4	11%	15	10%
8	4	11%	7	5%
9	0	0%	9	6%
10	3	8	6	4%
11	0	0%	15	10%
12	0	0%	0	0%
Older than high school	0	0%	2	1%

Scouting skills

Ninety-two percent of the Explorers Outpost scouts said they learned "a lot" (55%) or "a little" (37%) about how scouts can be good citizens. They also learned a variety of camping skills. Most of the scouts said they learned "a lot" or "a little" about the qualities of a good campsite (94%), using a compass and map to hike to their campsite (90%), and the best way to set up a tent (89%). Fewer scouts said they learned about cooking a meal over a campfire (74%). Scouts were least likely to say that they had learned about using a saw, ax, or hatchet safely (32%). During the 2015-2016 sessions, fewer scouts agreed "a lot" or "a little" using a compass and map.

In regards to nature, over ninety percent of the scouts said they learned "a lot" or "a little" about nature and animals in the park (95%), how to help take care of nature (96%), and how to leave no trace when camping (95%). Leave No Trace is taught by the Boy Scouts as a way to encourage stewardship of the natural environment. At most Explorers Outposts, the scouts complete a Leave No Trace activity or service project. When asked to further describe what they learned from their Leave No Trace project, scouts most often said they learned to use the No Trace principles (28%), to pack in what they need and pack out what they brought in (25%), leave all nature intact for others to enjoy (22%), and pick up trash (18%; Figures 10-11).

10.	Explorers	Outpost:	Scouting	skills
-----	------------------	----------	----------	--------

While at camp today, how much did you learn about		N	A lot	A little	Nothing
How scouts can be good citizens?	6/15 to 5/16	29	59%	28%	14%
	All participants	141	55%	37%	8%
How to use a compass and map to	6/15 to 5/16	39	23%	41%	36%
hike to your campsite?	All participants	152	45%	45%	11%
The qualities of a good campsite?	6/15 to 5/16	39	54%	44%	3%
	All participants	151	60%	34%	6%
The best ways to set up a tent?	6/15 to 5/16	38	66%	29%	5%
	All participants	151	54%	35%	11%
How to use a saw, ax, or hatchet	6/15 to 5/16	28	32%	7%	61%
safely?	All participants	95	20%	12%	69%
How to cook a meal over a fire?	6/15 to 5/16	32	44%	19%	38%
	All participants	144	41%	33%	26%

10. Explorers Outpost: Scouting skills (continued)

While at camp today, how much

did you learn about		N	A lot	A little	Nothing
The nature and animals in the park?	6/15 to 5/16	38	63%	37%	0%
	All participants	151	54%	41%	5%
How you can help take care of	6/15 to 5/16	40	75%	23%	3%
nature?	All participants	152	72%	24%	4%
How to leave no trace when you camp?	6/15 to 5/16	40	78%	15%	8%
	All participants	155	80%	15%	5%

11. Explorers Outpost: What did you learn from your Leave No Trace project?

The number and percentage of scouts whose written answers were coded into this category

	June 2015-May 2016		All participants	
	N=20	%	N=95	%
Pack in/Pack out	0	0%	24	25%
No Trace principles	8	35%	27	28%
Leave nature behind	6	30%	21	22%
Pick up trash	5	25%	17	18%
Make a better environment/ respect nature	2	10%	11	12%
Safely make a fire/use good fireplace	1	5%	6	6%
Other	0	0%	3	3%
Noise level	0	0%	2	2%
Care of wilderness	0	0%	2	2%
Dispersing dirty water across a large area	0	0%	1	1%
Be aware of surroundings/take care of self	0	0%	1	1%
Everything helps	0	0%	1	1%
New things	1	5%	2	2%
Planning ahead	0	0%	1	1%

Open-ended comments were coded into similar categories.

Scouts could provide multiple responses.

Challenge of camp activities

Most scouts felt the camp activities challenged them and helped them accomplish something new. Eighty-four percent said they were challenged "a lot" (31%) or "a little (53%) by the activities they tried at camp. Ninety-one percent said the activities made them feel like they had accomplished something new and 96 percent of the scouts said they will use the skills they learned at camp in the future (Figure 12).

12. Explorers Outpost: Scouts' reactions to activities

While at camp		N	A lot	A little	Nothing
How challenged were you by the activities you tried at camp?	6/15 to 5/16	34	21%	53%	27%
	All participants	143	31%	53%	16%
How much did these activities make you feel like you had accomplished something new?	6/15 to 5/16	35	43%	43%	14%
	All participants	145	45%	46%	10%
How much do you think you will	6/15 to 5/16	35	66%	29%	6%
use the skills you learned in the future?	All participants	144	63%	33%	4%

Camp experience

Overall, the scouts attending Explorers Outpost were satisfied with the experience. Sixty-eight percent described their Base Camp guide as an awesome guide who made the day fun and 28 percent said the guide was okay, but could have been better. Seventy-one percent said they enjoyed camp "a lot." Fifty-seven percent said they would tell a friend to come to camp, and 38 percent said they might tell a friend to come to camp.

13. Explorers Outpost: Camp guide

How would you describe your	June 2015-May 2016		All participants	
Camp guide?	N=34	%	N=142	%
The guide was awesome. They made the day fun.	27	79%	96	68%
The guide was okay, but could have been better.	6	18%	40	28%
The guide wasn't that good. I would have liked a different guide.	1	3%	6	4%

14. Explorers Outpost: Camp experience

		N	A lot	A little	Nothing
Overall, how much did you enjoy	6/15 to 5/16	35	60%	37%	3%
camp?	All participants	146	71%	27%	2%
		N	Yes	Maybe	No
Would you tell a friend to come to camp?	6/15 to 5/16	36	56%	39%	6%
	All participants	148	57%	38%	5%

When scouts were asked about the best part of Explorers Outpost, they most frequently commented on activities such as archery (17%) and rock climbing (15%). Other popular responses were making and eating s'mores (10%) and camping (9%). In the last year, archery increased in popularity; 34 percent of the scouts said it was the best part of camp (Figure 15).

15. Explorers Outpost: Best part of camp

The number and percentage of scouts whose written answers were coded into this category

	N-25		All participants	
	N=35	%	N=144	%
Rock climbing/Wall climbing	5	14%	21	15%
Making and eating s'mores	1	3%	14	10%
Archery	12	34%	25	17%
Playing GaGa ball	0	0%	12	8%
Cooking and eating	1	3%	12	8%
Playing games	2	6%	12	8%
Camping	4	11%	13	9%
Hiking	3	9%	12	8%
Working together with friends	0	0%	7	5%
Enjoying nature	0	0%	6	4%
Setting up tents	4	11%	10	7%
Riding bicycles/velocipedes	0	0%	5	4%
Hanging out with friends	0	0%	3	2%
Playing basketball	0	0%	3	2%
Fishing	0	0%	3	2%
Building fires	1	3%	3	2%
Playing football	0	0%	2	1%

15. Explorers Outpost: Best part of camp (continued)

The number and percentage of scouts whose written answers were coded into this category

	June 2015-May 2016		All participants	
	N=35	%	N=144	%
Enjoying the campfire	0	0%	1	1%
Going to the beach	0	0%	1	1%
Meeting new people	1	3%	2	1%
Playing Oh Deer game	0	0%	1	1%
Operating the space simulator	0	0%	1	1%
Orienteering	0	0%	1	1%
Playing on the slip and slide	1	3%	1	1%
The staff	1	3%	1	1%
Unspecified responses				
Everything	1	3%	6	4%
Activities (undefined)	1	3%	4	3%
Other	2	6%	5	4%
Having new experiences (undefined)	1	3%	2	1%

Open-ended comments were coded into similar categories.

Scouts could provide multiple responses.

Residential Camp results

Residential Camp is a weeklong camp that took place at Stearns Scout Camp in South Haven, Minnesota in June 2014. One hundred and forty-six scouts and 55 adults attended camp. Of the scouts, 42 completed surveys. Other scouts were either too young (10) to complete the survey or were not asked to complete the survey. Seventy-four percent of the scouts who noted their grade on the surveys were in grades 3, 4, or 5. Of the 41 scouts who responded to the question, 29 scouts had previously attended either or both Discovery Day Camp (27) or Explorers Outpost (12; Figures 16-17).

16. Residential Camp: Previous camp experience

	Respondents responding "yes" (N=41)			
Before this multi-day camp, did you	N	%		
Go to Base Camp for a day?	27	66%		
Camp overnight at Fort Snelling?	12	29%		

17. Residential Camp: Grade in school

	All participants (N=36)		
What grade are you in?	N	%	
3	12	33%	
4	7	19%	
5	8	22%	
6	2	6%	
7	2	6%	
8	2	6%	
9	0	0%	
10	3	8%	

Note: Six scouts did not identify a grade.

Scouting and outdoor skills

Ninety-eight percent of the scouts said they learned "a lot" (60%) or "a little" (38%) about how to be good citizens and 96 percent learned "a lot" (76%) or "a little" (20%) about new camping skills. Seventy-six percent of the scouts who had previously attended Discovery Day Camp or Explorers Outpost said they used the skills they learned at those camps while at Residential Camp (Figure 18).

18. Residential Camp: Scouting skills

While at camp today, how much did you	N	A lot	A little	Nothing
Practice how scouts can be good citizens?	42	60%	38%	2%
Learn new camping skills?	41	76%	20%	5%
Use skills you learned at Base Camp or at the Fort Snelling overnight?	29	41%	35%	24%

In regards to nature, 98 percent said they learned "a lot" (38%) or "a little" (60%) about nature and animals and 95 percent learned "a lot" (74%) or a little (21%) about how to take care of nature. Eighty-six percent learned about leaving no trace when camping. Leave No Trace is taught by the Boy Scouts as a way to encourage stewardship of the natural environment (Figure 19).

19. Residential Camp: Outdoor skills

While at camp, how much did you	N	A lot	A little	Nothing
The nature and animals at camp?	42	38%	60%	2%
How you can help take care of nature?	42	74%	21%	5%
How to leave no trace when you camp?	42	60%	26%	14%

Games and activities

Scouts had the opportunity to try new activities at camp. Three-quarters said they tried "a lot of new activities" while at camp and 21 percent said they tried "some new activities." Residential scouts were most likely to say their favorite new activity was the pedal cars or karts (40%), archery (29%), or BB guns (24%; Figures 20-21).

20. Residential Camp: New activities

	Respondents responding "yes"		
While at camp, did you try new activities?	N=42	%	
Yes, a lot of new activities	32	76%	
Yes, some new activities	9	21%	
Not really	1	2%	

21. Residential Camp: Favorite new activity

The number and percentage of scouts whose written answers were coded into this category

What was your favorite new activity you tried?	N=38	%
Pedal cars or karts	15	40%
Archery	11	29%
BB guns	9	24%
Everything	3	8%
Slip-n-slide	3	8%
Sling shots	2	5%
Bicycles	1	3%
Crafts	1	3%
Enjoying nature	1	3%

Open-ended comments were coded into similar categories.

Scouts could provide multiple responses.

Challenge of camp activities

Overall, scouts felt the camp activities made them feel like they accomplished something new and the activities were challenging. Ninety-two percent said they were challenged and all of the residential scouts reported the activities made them feel like they accomplished something new and will use the skills in the future (Figure 22).

22. Residential Camp: Scouts' reactions to activities

	N	A lot	A little	Nothing
How challenged were you by the activities you tried at camp?	41	46%	46%	7%
How much did these activities make you feel like you had accomplished something new?	41	81%	20%	0%
How much do you think you will use the skills you learned in the future?	40	73%	28%	0%

Camp experience

Overall, scouts reported a positive camp experience. When asked to describe their Residential Camp guide, 78 percent said their camp guide was awesome and made the day fun, and 22 percent said their guide was okay, but could have been better. Almost all (93%) of scouts reported that they enjoyed camp "a lot", and 68 percent said they would like to return and would tell a friend to come to camp (Figures 23-24).

23. Residential Camp: Camp guide

How would you describe your Camp guide?	N=36	Percent
The guide was awesome. They made the day fun.	28	78%
The guide was okay, but could have been better.	8	22%
The guide wasn't that good. I would have liked a different guide.	0	0%

24. Residential Camp: Camp experience

	N	A lot	A little	Nothing
Overall, how much did you enjoy camp?	40	93%	8%	0%
	N	Yes	Maybe	No
Would you like to return to camp?	N 40	Yes 68%	Maybe 33%	No 0%

Scouts gave many different examples of the best part of the camp. Their favorites were BB guns (24%), pedal cars or karts (17%), archery (15%), and the slip-n-slide (12%; Figure 25).

25. Residential Camp: Best part of camp

The number and percentage of scouts whose written answers were coded into this category

	N=41	%
Shooting BB guns	10	24%
Riding pedal cars or karts	7	17%
Archery	6	15%
Playing on the slip-n-slide	5	12%
Everything	4	10%
Enjoying the campfire (not building)	4	10%
Participating in activities (undefined)	3	7%
Camping or sleeping in a tent	3	7%
Being with friends	2	5%
Learning new things or having new experiences	1	2%
Cooking and eating	1	2%
Fire building	1	2%
Making and eating s'mores	1	2%
Shooting sling shots	1	2%
Orienteering	1	2%
Riding bicycles	1	2%
Staying up to see the stars	1	2%
Enjoying nature	1	2%
The staff	1	2%

Open-ended comments were coded into similar categories.

Scouts could provide multiple responses.

Scouts were also given the opportunity to share what they would change about camp. A third of the scouts (31%) said they would change nothing. The most frequent changes suggested referred generally to the bathroom facilities (14%) and specifically to labeling (8%) and cleaning (3%) the bathrooms. They also requested sleeping in cabins rather than tents, a location with less bugs, and a pool. Most of the remaining responses mentioned specific activities, but it was unclear whether they wanted more or less of the activities (Figure 26).

26. Residential Camp: Suggestions for changing camp

The number and percentage of scouts whose written answers were coded into this category

	N=36	%
Nothing	11	31%
Bathrooms	5	14%
Label bathrooms and separate bathrooms	3	8%
More activities	3	8%
Archery	2	6%
Sleep in cabins (rather than tents)	2	6%
Food	2	6%
Scouts were bored	1	3%
Clean bathrooms	1	3%
More time for activities	1	3%
Sling shots	1	3%
Jogging	1	3%
Walking	1	3%
Swimming	1	3%
Pool	1	3%
Location – somewhere with less bugs	1	3%
Bugs	1	3%

Open-ended comments were coded into similar categories. Scouts could provide multiple responses.